Markus Lanxinger - Stereographer/3D Engineer/Phantom Technician - Local 600

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RELEVANT WORK HISTORY

October 2010 – present **International Society of Stereographers** – Founder, President

ISS is a platform for Stereoscopic professionals worldwide.

Talent includes production, post production, 3D conversion and 3D animation.

April 2009 – September 2011

3ality Technica – Stereographer/3D Engineer/Post Production Stereography, quality assurance, research and testing Establish Data workflows for production and post production Quantel Pablo Stereo DI Artist (I/O, conform, editing, depth balancing, color correction)

Maintenance of 3ality Digital's 3D rigs and Stereo Image Processors.

2005 - present

Freelance Cinematographer/Colorist

Shooting/Color Timing in various formats (16mm to 35mm to 8K)

REPRESENTATIVE PRODUCTION EXPERIENCE (2006-Present)

2014	3D Engineer	Cavalia 3D, US
2014	Stereographer	Rudhramadevi – Dir. Gunasekhar - India
2013	3D Engineer	Transformers 4 – Age of Extinction – Dir. Michael Bay
2013	3D Engineer	Dawn of the Planet of the Apes (2 nd Unit) – Dir. Matt Reeves
2013	Stereographer	Iceman 3D – Hong Kong/China
2012	Stereographer	Inferno 3D – Dir. Danny/Oxide Pang – Thailand/China
2012	Stereographer	OM – NTR Arts, Hyderabad, India
2012	3D Broadcast Engineer	Evanescence 3D – MTV Europe
2012	3D Broadcast Engineer	Rose Parade 2012 – 3D Broadcast
2011	3D Engineer/Convergence	Battle of the Year – US, France
2011	3D Broadcast Engineer	Maroon5 3D
2011	3D Eng./Stereographer	Texas Chainsaw 3D
2011	3D Puller/Rig Tech	Black Eyed Peas – Paris, France
2011	Stereographer/Consultant	How It's Made 3D – Dir. Hugue Savoie
2011	3D Puller/Rig Tech	Black Eyed Peas - NYC
2011	3D Engineer/Technician	The Amazing Spiderman – Dir. Mark Webb
2010	3D Convergence Puller	The Green Hornet – Dir. Michel Gondry
2010	Stereo Puller/Rig Tech	NHL – MSG: New York Rangers - Islanders
2010	Stereo Puller/Rig Tech	FIOS 3D Broadcast: NFL: Patriots – Giants
2009	Stereo Puller/Rig Tech	Kenny Chesney – Summertime in 3D
2008	2 nd Unit DP	Hunter Prey (Dir. Sandy Collora) – 4K (Red One)
2008	Cinematographer	Eldad (Dir. Piran Zarifian) - 4K (Red One)
2007	Cinematographer	Stop Motion Short with Artist Lola Ramona

EDUCATION

2014	Codex Digital Lab Training/Codex Vault Training, Los Angeles
2014	Sony F55/F65 DIT Workshop, Sony Motion Picture Center, L.A.
2013	Digital Technician Workshop Series, Abel Cine Tech, Los Angeles
2013	Outpost University (Onset Data Lab), Lightiron Digital, Los Angeles
2012	Phantom Camera Workshop, Abel Cine Tech, Los Angeles
2006 - 2008	Columbia College Hollywood, Tarzana, CA
	B.F.A. Cinema - Emphasis: Cinematography, Post Production; Suma cum laude
	Dean's Award Recipient 2008
2002 - 2005	Technical University of Vienna, Austria
	B.S. Computer Science and Business Administration

AFFILIATIONS

International Cinematographers Guild (Local 600), International Society of Stereographers, Digital Cinema Society, Society of Camera Operators (SOC), Quantel User group, Final Cut Pro User Group L.A

AWARDS AND HONORS

Jury Member of the 2013 and 2014 Camerimage Film Festival (3D Competition)

Led 3D Seminar at Camerimage on "Common Mistakes in Stereoscopic Cinematography"

Speaker at 3D Image Festival, Camerimage 2014, 3D Stereo Media on Stereoscopic 3D

Selected for the Berlinale Talent Campus 2009 (Cinematography)

Nominated for the Eastman Kodak Scholarship 2008 (Cinematography)

Nominated for the 2009 Bud Stone Heritage Award (American Society of Cinematographers)

SKILLS

- Certified Phantom Camera Technician (Flex, Miro, Flex 4K)
- Certified Codex Technician (Alexa XT, Codex Vault Operator & Administrator)
 - United States of America and EU working permit, German Native Speaker
- Familiar with any major motion picture camera (16mm, 35mm, digital) and accessories
- Paramedical Skills (Basic Life Support, Basic and Advanced Trauma life support, CPR)
- Professional Skier and Snowboarder for 25 years (worked as an instructor in Austria)
 - Strong communication skills, analytical problem solving skills
- Film & Video Editing (Final Cut Pro, Avid Media Composer, Quantel, Adobe Premiere)
 - Color Correction (Quantel Pablo, Autodesk Lustre, Da Vinci Resolve)
 - Compositing & Visual Effects (Quantel, Shake, Apple Motion, After Effects)

REFERENCES

Grant Anderson, Executive Director & Stereo Supervisor Sony Pictures, gma@mac.com, Ray Hannisian, Stereographer, ray@ray3d.com, +1-970-618-4676 Vince Toto, Cinematographer, Stereographer, bloodredd@aol.com, +1-818-723-6148