



STEPHEN MORAHAN  
www.filmdesign.com

ART DIRECTOR  
ASSISTANT ART DIRECTOR  
SET DESIGNER

*email:* [steve@filmdesign.com](mailto:steve@filmdesign.com)  
*cell:* 201 456 8358

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## Introduction

Stephen Morahan is a freelance Scenic Designer based in the New York Metropolitan Area who has worked on feature films, commercials, TV, exhibitions and modern art installations working from Set Designer to Art Director.

Stephen's experience has involved Art Direction and the drawing of the smallest props to the largest sets, from classical architecture to futuristic spacecraft, drawing by hand and by utilising CAD.



"The World is Not Enough" – Int. Nuclear Test Bunker Tunnel, Overhead Track and Trolley

## Capability


Stephen sees his role is to facilitate the creative vision for the sets and locations that will give the unique visual identity required by finding practical solutions to creative problems. When appropriate monitor the budget and schedule, whilst overseeing other art department personnel and the Construction Department. When necessary liaise with other departments to develop solutions and to ensure the interaction required to seamlessly bring together the different elements such as visual and special effects with the sets

Utilising an education in building construction, structural engineering, design and drafting skills along with many years of experience Stephen is able to envision conceptual ideas and designs so that they can be translated into reality by creating construction drawings that allows them to be built practically. Careful consideration of schedule, planning, construction methods and material selection allow the designs to be realized with construction drawings in a cost conscious and timely manner.

From the smallest prop to the largest set no job is too small or too large and whatever their complexity the same care and attention to detail is always maintained.

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### Key Experience and Skills

- Feature Films
- Commercials and TV
- Exhibitions
- Modern Art Installations
- Sets
- Set Details
- Miniatures
- Set Dressing Pieces
- Action & Hand Props
- Vehicles
- Technical Dressing
- SFX Rigs
- Structures
- VFX Set ups
- Art Dept. Camera Standby
- Hand Drafting
- Model Making
- Computer Aided Design (CAD) 2D and 3D
- 2D and 3D CAD for CNC Cutting
- 3D Modelling for Rapid Prototyping
- Script Breakdowns
- Scheduling and Planning
- Word and Excel



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Selection of Work



"Starbucks - The Big Picture" – Redwood Tree from 19,000 Cups of Coffee

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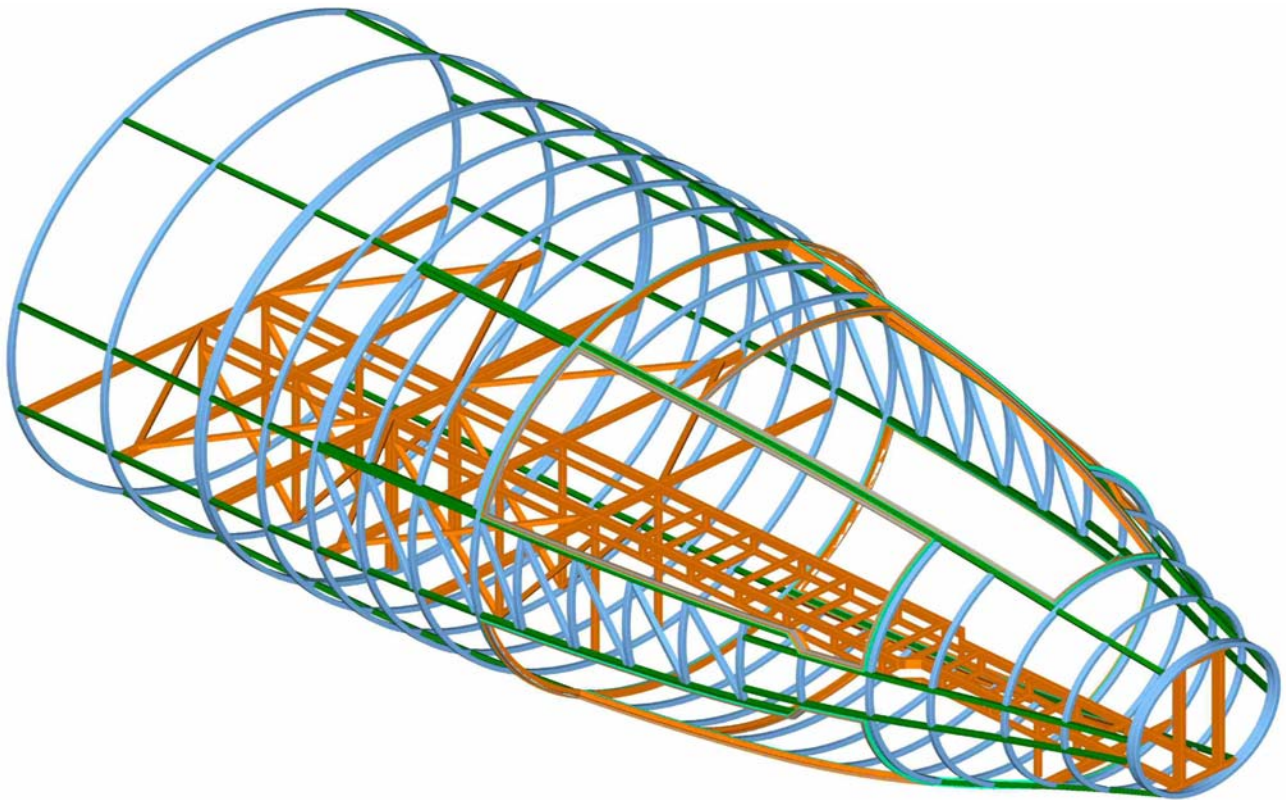
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"Die Another Day" – Int. Ice Palace



"Thunderbirds" – Thunderbird 1 Cockpit Steelwork

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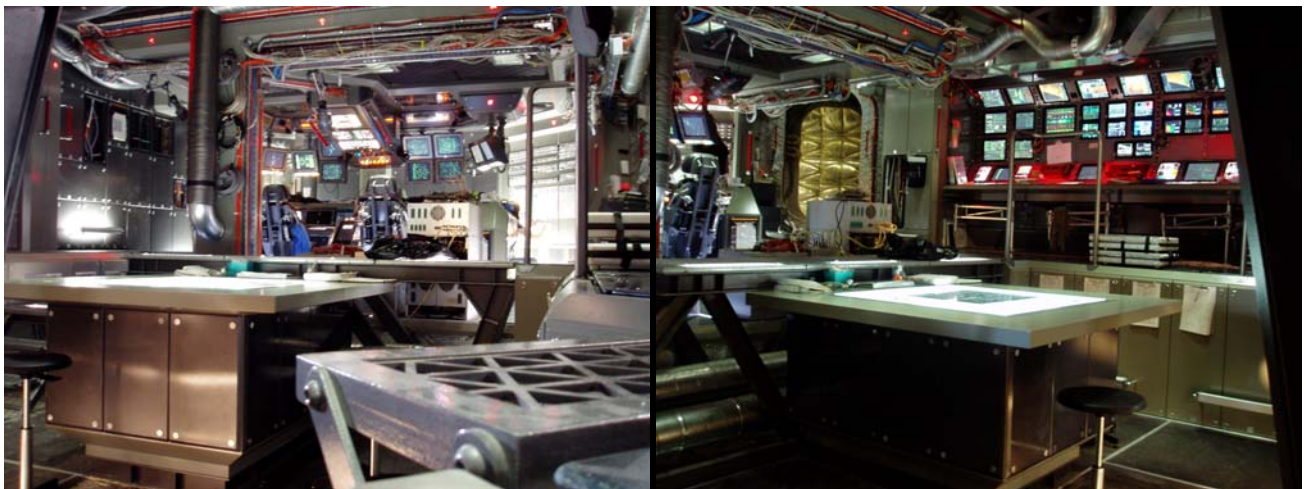
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"The Borrowers" – Visual Effects Set-Ups



"Coca-Cola Football 2000" Commercial – Ext. Submarine



"Sunshine" – Int. Flight Deck

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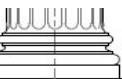


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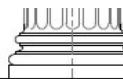


"Harry Potter and the Sorcerer's Stone" – Int. Marble Staircase



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"The Golden Compass" – Alethiometer 3D Model for Rapid Prototyping



"The Boat That Rocked" – DJ Ring 3D Model for Rapid Prototyping



"Thunderbirds" – Int. Thunderbird 2 Cockpit

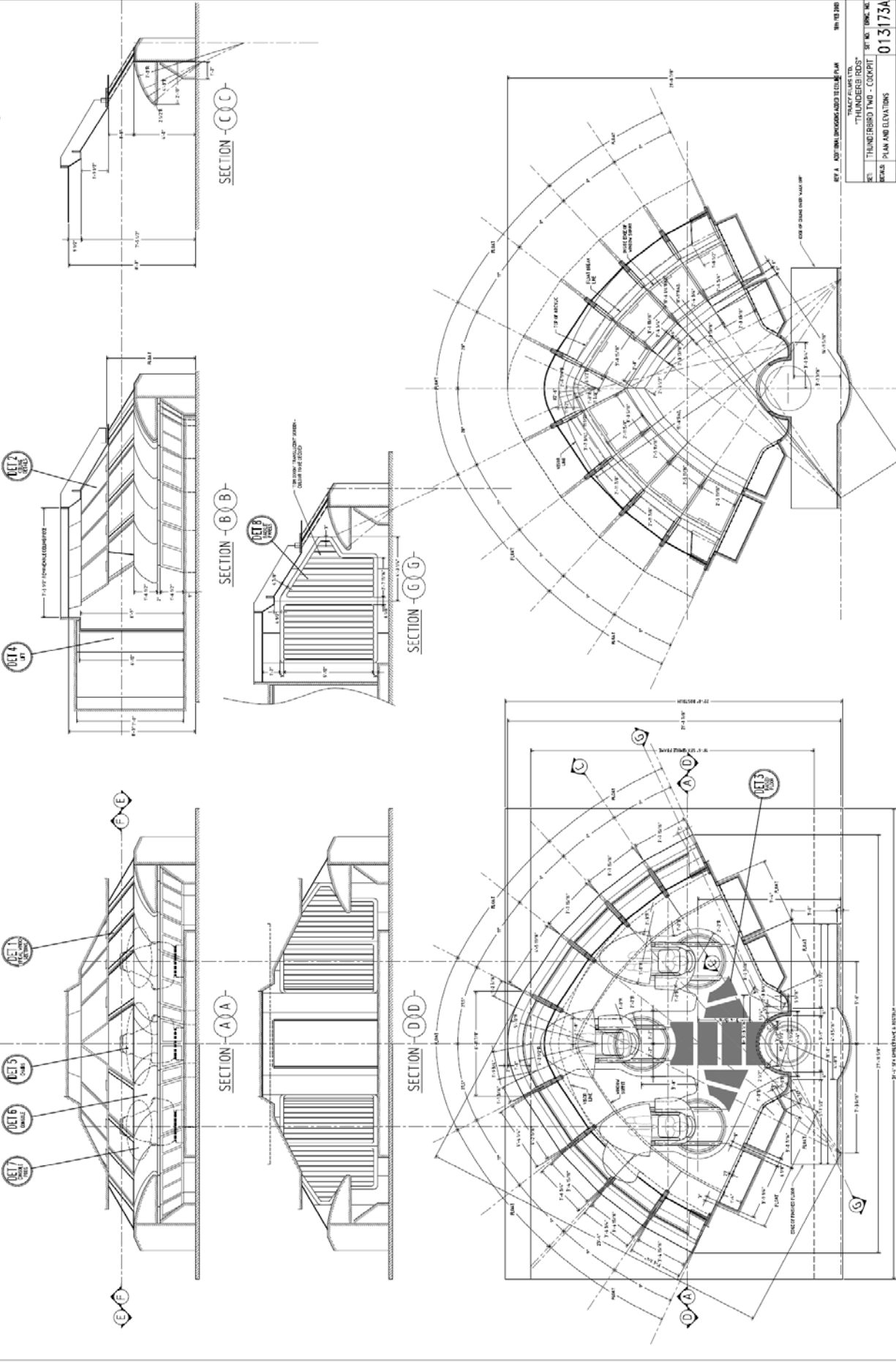


"Casino Royale" – Incryptor Case

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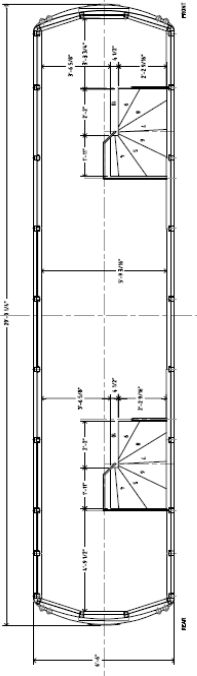
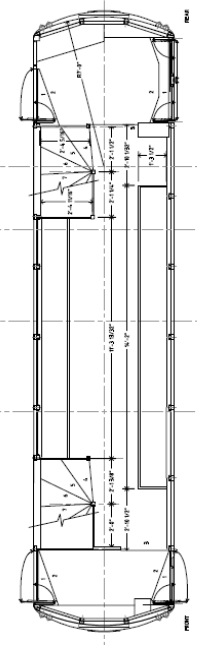
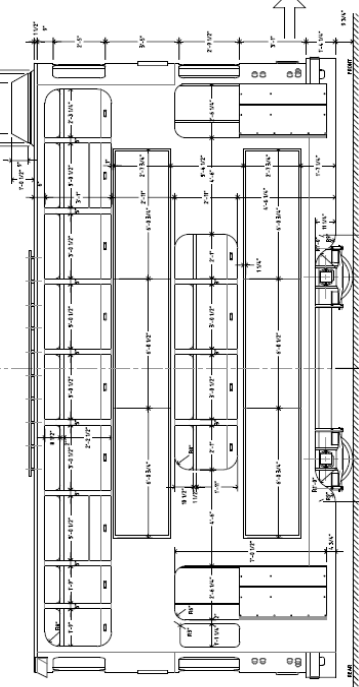
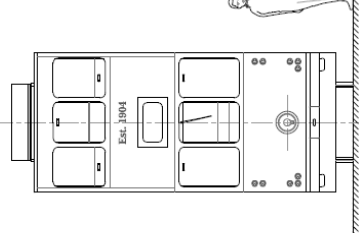
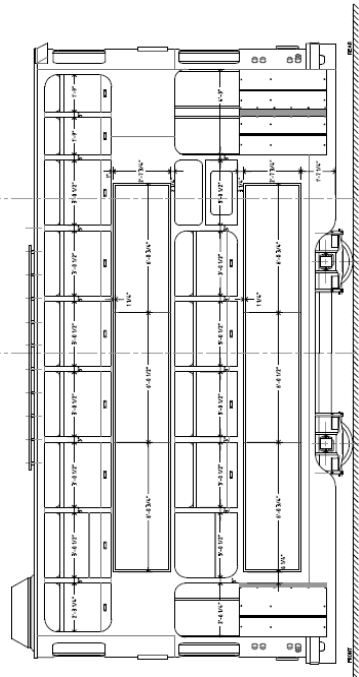
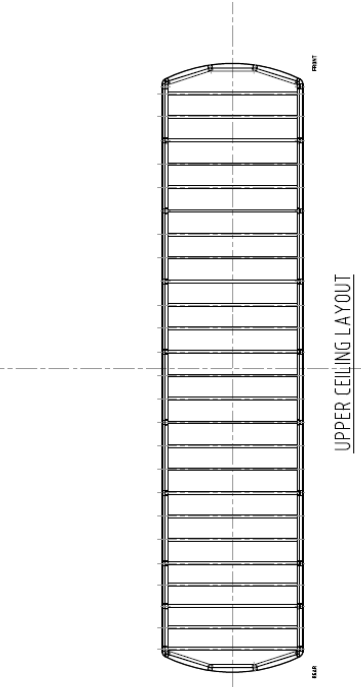
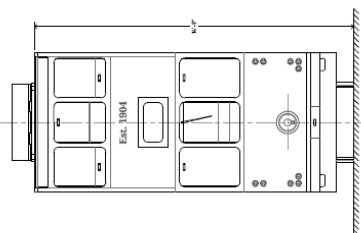
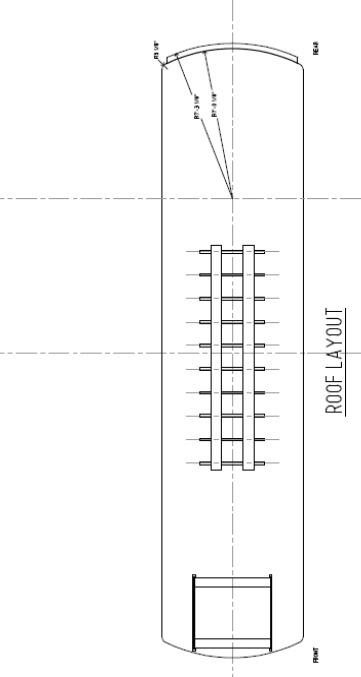
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TRACY FILMS LTD. - "THUNDERBIRDS" - THUNDERBIRD TWO - COCKPIT - PLAN & ELEVATIONS - SCALE 1/2" TO 1'-0"



PROJECT: THUNDERBIRD TWO - COCKPIT		DATE: 01/13/84
DRAWN: J. J. HARRIS		CHECKED: J. J. HARRIS
SCALE: 1/2" = 1'-0"		PROJECT NO: 013173A
SHEET NO: 1 OF 1		TITLE: PLAN AND ELEVATIONS
PROJECT LOCATION: THUNDERBIRD TWO		CLIENT: TRACY FILMS LTD.
ARCHITECT: J. J. HARRIS ARCHITECTS		DATE: 01/13/84
PROJECT NO: 013173A		SHEET NO: 1 OF 1
DRAWN: J. J. HARRIS		CHECKED: J. J. HARRIS
SCALE: 1/2" = 1'-0"		PROJECT NO: 013173A
SHEET NO: 1 OF 1		TITLE: PLAN AND ELEVATIONS
PROJECT LOCATION: THUNDERBIRD TWO		CLIENT: TRACY FILMS LTD.
ARCHITECT: J. J. HARRIS ARCHITECTS		DATE: 01/13/84

PARAMOUNT BRITISH PICTURES LTD. - "TOMB RAIDER II" - HONG KONG TRAM - PLANS & ELEVATIONS - SCALE 1/2" TO 1'-0"



PARAMOUNT BRITISH PICTURES LTD.		REF. NO.	DATE
HONG KONG TRAM		REF. NO.	DATE
PLANS AND ELEVATIONS		DRAWN BY: J.P.F.	
WORKS SUPERVISOR		CHECKED BY: J.P.F.	
DATE: 2006.04.05		SCALE: 1/2" TO 1'-0"	
PROJECT: HONG KONG TRAM		SHEET NO. 1 OF 1	
DRAWN BY: J.P.F.		CHECKED BY: J.P.F.	
DATE: 2006.04.05		SCALE: 1/2" TO 1'-0"	
PROJECT: HONG KONG TRAM		SHEET NO. 1 OF 1	

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## Employment History

- "After Earth" - Set Designer  
*Production Company:* Columbia Pictures  
September 2011 – February 2012  
*Production Designer:* Tom Sanders
- "Vertex" - Commercial - Art Director  
*Company:* Smuggler Productions, New York City  
August 2011  
*Production Designer:* Clement Price-Thomas
- "The Playboy Club" TV Series - Set Designer  
*Production Company:* 20th Century Fox Television  
June 2011 – July 2011  
*Production Designer:* Scott P Murphy
- "Men In Black 3" - Assistant Art Director  
*Production Company:* Columbia Pictures  
Jan 2011 – Feb 2011  
*Production Designer:* Bo Welch
- "The Avengers" - Assistant Art Director  
*Production Company:* Marvel  
Aug 2010 – Jan 2011  
*Production Designer:* James Chinlund
- "LG KOMPRESSOR" - Commercial - Art Director  
*Company:* Smuggler Productions, New York City  
July 2010 - August 2010  
*Production Designer:* Clement Price-Thomas
- "CERVARIX" - Commercial - Art Director  
*Company:* AVSO, New York City  
June 2010  
*Production Designer:* Clement Price-Thomas
- "SONY - 2D" - Commercial - Art Director  
*Company:* Smuggler Productions, New York City  
April 2010 - May 2010  
*Production Designer:* Clement Price-Thomas
- "SONY - Monster" - Commercial - Art Director  
*Company:* Smuggler Productions, New York City  
April 2010 - May 2010  
*Production Designer:* Clement Price-Thomas
- "SONY - Mr Sun" - Commercial - Art Director  
*Company:* Smuggler Productions, New York City  
April 2010 - May 2010  
*Production Designer:* Clement Price-Thomas
- "Starbucks - The Big Picture" - Commercial - Art Director  
*Company:* Park Pictures, New York City  
March 2010  
*Production Designer:* Clement Price-Thomas  
*Details of Experience:* 74' high image of redwood tree formed from 19,000 cups of coffee laid on the traffic island where Broadway crosses 5th Ave at 23rd Street in front of the Flatiron Building. The challenge was to develop a system that allowed the cups to be placed in a simple, quick and correct manner directly onto the road surface by the Artists and public.
- "TH-2058" - Art Director  
*Company:* Tate Modern Art Gallery, London  
May 2008 – August 2008  
*Installation Artist:* Dominique Gonzalez-Foerster  
*Details of Experience:* Design and detailing of re-productions of large modern art sculptures for an art installation within the turbine hall of the Tate Modern art gallery in London
- "Tales of the Riverbank" - Art Director  
*Production Company:* Riverbank the Movie Ltd/Handmade Films  
May 2006 – July 2006  
*Production Designer:* Simon Holland
- "Sunshine" Re-shoots - Art Director  
*Production Company:* Fox Searchlight  
March 2006 – April 2006  
*Production Designer:* Mark Tildesley

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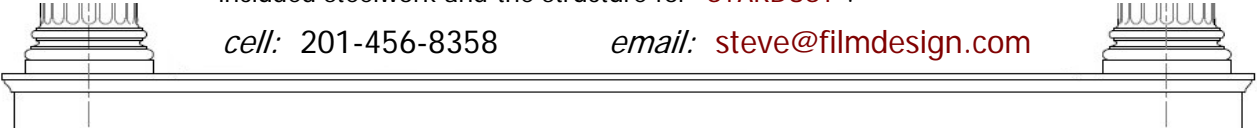
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- "Sunshine" - Art Director April 2005 – December 2005  
*Production Company:* Fox Searchlight *Production Designer:* Mark Tildesley  
2007 12th Annual SATELLITE™ Awards, Nomination for Art Direction & Production Design
- "Thunderbirds" - Art Director November 2002 - June 2003  
*Production Company:* Working Title Films *Production Designer:* John Beard
- "Coca Cola Football 2000" - Commercial - Art Director March 2000 - April 2000  
*Production Company:* Eclipse Productions Ltd *Production Designer:* Andrew McAlpine
- "Batman Begins" - Assistant Art Director October 2003 - July 2004  
*Production Company:* Warner Bros. *Production Designer:* Nathan Crowley  
Art Directors Guild 2005 10th Annual Excellence in Production Design Awards, Nomination for Excellence in Production Design for a Period or Fantasy Film
- "Tomb Raider II" - Assistant Art Director May 2002 - November 2002  
*Production Company:* Paramount Pictures *Production Designer:* Kirk Petrucci
- "Duplicity" - Assistant Art Director (prep only, picture postponed) March 2001 - April 2001  
*Production Company:* LoLa Films, London *Production Designer:* Andrew McAlpine
- "The Black Knight" - Assistant Art Director (prep only, picture postponed) February 2000 - March 2000  
*Production Company:* Twentieth Century Fox *Production Designer:* Norman Garwood
- "Harry Potter & the Sorcerer's Stone" - Assistant Art Director June 2000 - February 2001  
*Production Company:* Warner Bros. *Production Designer:* Stuart Craig  
Art Directors Guild 2001 6th Annual Excellence in Production Design Awards, Nomination for Excellence in Production Design for a Period or Fantasy Film
- "The Body Zone Int. - The Dome" - Assistant Art Director July 1999 - December 1999  
*Production Company:* New Millennium Experience Company *Production Designer:* Andrew McAlpine
- PropShop Modelmakers Ltd - Prop Designer May 2009 – January 2010  
*Details of Experience:* Design and detailing of hand props for "GULLIVERS TRAVELS" and 3D modelling of 22' high obelisks for 3D machining and base drawing for "JOHN CARTER OF MARS".
- PropShop Modelmakers Ltd - Prop Designer November 2007 – June 2008  
*Details of Experience:* Design and detailing of hand props and set dressing for various features including "QUANTUM OF SOLACE" and "RADIO ROCK" in CAD for CNC working and prop making.
- "Narnia - The Voyage of the Dawn Treader" - CAD Specialist to Art Dept. November 2007  
*Details of Experience:* CAD drawing of Dawn Treader ship hull steelwork for the Art Department including 3D model to check the hull profile.
- "28 Weeks Later" - CAD Specialist to SFX Dept. November 2007  
*Details of Experience:* CAD drawing of miniature of Rotherhithe Tunnel Dome to allow CNC laser cutting of steel to match original structure for the Special Effects Department.
- PropShop Modelmakers Ltd - Prop Designer July 2006 – July 2007  
*Details of Experience:* Design and detailing of hand props and set dressing for various features including "THE DARK KNIGHT", "THE GOLDEN COMPASS" and "BOURNE ULTIMATUM" in CAD for CNC working and prop making. Created construction drawings for a large set piece telescope that included steelwork and the structure for "STARDUST".



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PropShop Modelmakers Ltd - Prop Designer December 2005 – March 2006

*Details of Experience:* Design and detailing of hand props for "CASINO ROYALE", "FLYBOYS", "CHILDREN OF MEN" and "FLIGHT 93" in CAD for CNC working and prop making

"Flyboys" - Cad Subcontractor to Construction Dept March 2005

*Details of Experience:* CAD drawing of 'Nieuport 17' bi-plane basic rib structure for the wings and fuselage to enable CNC cutting of the pieces for construction.

"Maltesers" - Commercial - Draftsman (Set Designer) November 2004

*Production Company:* Nice Shirt Films

PropShop Modelmakers Ltd - Prop Designer July 2004 - April 2004

*Details of Experience:* Design of various props, and dressing pieces for hand props for "AEON FLUX", "CHARLIE AND THE CHOCOLATE FACTORY", "DOOM", "STONED", "FLYBOYS" & "BASIC INSTINCT 2".

"Captain Scarlet" TV Series - CAD Draftsman August 2003 - October 2003

*Production Company:* The Indestructible Production Company Ltd.

*Production Designer:* Mark Harris

"Wimbledon" - Draftsman (Set Designer) June 2003 - July 2003

*Production Company:* Working Title Films

*Production Designer:* Brian Morris

"Die Another Day - (Bond 20)" - Draftsman (Set Designer) September 2001 - April 2002

*Production Company:* Eon Productions

*Production Designer:* Peter Lamont

"Dynotopia" - Structural Engineer Consultant to Construction Dept. August 2000

*Details of Experience:* Design of 50' high scaffold structure to support the ext. City Arch for the construction dept.

"Four Feathers" - Draftsman (Set Designer) (initial prep only) May 2000

*Production Company:* High Command Prods

*Production Designer:* John Myhre

"Unconditional Love" - Draftsman (Set Designer) January 2000

*Production Company:* Outworld Productions Ltd

*Production Designer:* Richard Silbert

"The World is Not Enough - (Bond 19)" - Draftsman September 1998 - May 1999

*Production Company:* Eon Productions

*Production Designer:* Peter Lamont

"Entrapment" - Draftsman (Set Designer) December 1997 - September 1998

*Production Company:* Twentieth Century Fox

*Production Designer:* Norman Garwood

W. H. Smith Christmas Commercial - Draftsman (Set Designer) September 1997

*Production Company:* Roberson Films Ltd

*Art Director:* Tony Noble

"The Avengers" - Draftsman (Set Designer) March 1997 - July 1997

*Production Company:* Warner Bros.

*Production Designer:* Stuart Craig

"The Borrowers" - Draftsman (Set Designer) July 1996 - January 1997

*Production Company:* Working Title Films

*Production Designer:* Gemma Jackson

"The Fifth Element" - Draftsman (Set Designer) September 1995 - March 1996

*Production Company:* Columbia Pictures

*Production Designer:* Dan Weil

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## Qualifications


BEng Degree in Civil Engineering; Oxford Brookes University (1991)

BTEC National Diploma in Building Studies; Reading College of Technology (1987)

## Contact

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For additional examples of work and information visit [www.filmdesign.com](http://www.filmdesign.com)



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