# Jason Obermeier

www.linkedin.com/in/jasonobermeier • info@jasonobermeier.com
Los Angeles, California
**SOUNDCLOUD DEMO - https://soundcloud.com/jason-obermeier/sets/demo-playlist**

**About Myself:**

I am a formally taught Music composer for film, television, and video games. I have been working in the field of audio for over six years, with work ranging from overseeing and mixing live recording sessions of music and voice over to composing for feature length film. I have started multiple businesses; my biggest personal strength is leadership.

## CREDITS

**Music Composer**

| | |
|---|---|
| CYPRESS TREE (Short Film) | **Present** |
| THE HAREM OF HARRY JAVIER (Short Film) | **Present** |
| MIDNIGHT RUNNER (Feature Film) | **Oct 2016** |
| THE COAT, THE CHECK, AND THE TRIAL (Short Film) | **May 2016** |
| THE TRAGEDY OF THOMAS BELLMAN (Short Film) | **May 2016** |
| LIFECYCLE OF THE MONARCH BUTTERFLY (Animation Short) | **April 2016** |

## SKILLS

| | |
|---|---|
| Adobe Photoshop, After Effects, Premiere | Voice |
| Audio Setup and Recording | Mixing/Mastering, 5.1 mixing |
| Conducting | Music Composition |
| Cubase | Music and Aural Theory |
| Entrepreneurship | Orchestration |
| Finale | Sample Libraries (VST/AU Plugins) |
| Guitar (intermediate) | Scheduling/Clerical Duties |
| Logic Pro 9 / X | Scripting - Objective-C, Swift, X-Code |
| Piano | Sibelius |
| Pro Tools | Sound Design |
| Vienna Ensemble Pro | Wwise |

## ADDITIONAL RELEVANT EXPERIENCE

**Internships**

| | |
|---|---|
| Sonic Fuel Studios | **Present** |

**In the Field**

| | |
|---|---|
| Live Recording jazz band, orchestra, chamber groups and solo instruments | **2011 – Present** |
| Field Recording and Mixing Sound Effects | **2015 - Present** |
| Collaborative arrangement for University Choirs' *Cocoa and Carols* concert | **2013** |

**People Skills**

| | |
|---|---|
| Youth Director for Jr.-Sr. High School | **2013 – 2015** |
| Good Shepherd Presbyterian Church – Lincoln, NE | |

## EDUCATION

Graduate (MFA Composition for Film, TV, and Games), North Carolina School of the Arts
GPA: 3.95
Expected Graduation: **May 2017**

Undergraduate (BM Composition), University Nebraska-Lincoln
GPA: 3.7
Graduation: **May 2015**