Daniel Alexander Huerta

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EMPLOYMENT

2010- Present **Columbia Pictures-Sony Pictures Entertainment**, Culver City, CA, USA *"The Smurfs Movie"*. VFX Supervisor, Richard Hoover; VFX Producer, Maricel Pagulayan

NYC On-set Lead VFX Production Coordinator

•Coordinate VFX Department schedule with Line Producer, Unit Production Manager, Assistant Directors and rest of Production crew.

•Communicate with VFX crew- Data Wranglers, HDRI Technician, Witness Camera Operator and VFX Production Assistants.

·Liaison with Editorial for cut sequence turnovers to vendors,

•Assist VFX Producer with Vendor bidding process; building Filemaker database; coordinate processing elements/assets; and manage trafficking and distribution between internal Production, Marketing and Vendors.

•Facilitate VFX pre-visualization sequences and Editorial cut references approval process with Producer, Director, Editor and Studio Creative Executives.

•Create and facilitate to Vendor procedures and work delivery process to

Production and Editorial. Take notes during creative kickoffs and work progress reviews; distribute notes accordingly.

•Liaison with Production Accounts Payable Accountant- create purchase orders, record and track department expenses according to budget; and distribute scheduled payments to vendors.

2008-2009 Heist Projects, San Francisco, CA, USA

Freelance Associate Producer

•Primarily responsible for setting and building digital media studio's wed-based project management database.

•Production support- scheduling, preparing call sheets, communicating with crews, booking travel and equipment.

•Post-production support- aiding editors and producers, logging, transcriptions and translations and trafficking digital assets.

•Nike blog support- assisting with content creation and photo sourcing.

2008-2009 **Tippett Studios**, Berkeley, CA, USA.

"X-Men Origins: Wolverine". VFX Supervisor, Eric Leven; VFX Producer, Carol Corwin.

Cats and Dogs 2. VFX Supervisor, Blair Clark; VFX Producer, Fiona Chilton.

VFX Production Coordinator

• Primarily responsible for shot tracking, digital assets, CG tests, and concept art.

· Assisted preparing vendor specification documents for outsourcing.

• Coordinated vendors' external production schedules and in-house schedule.

• Tracked assets' secondary approval process between vendors and Production.

• Communicated and contributed to scheduling strategy; took notes during meetings; prioritized processing of all deliveries with Editorial.

•Oversaw and prioritized Production Assistant's responsibilities, mainly maintenance of database integrity and set-up dailies reviews.

2008-2008 **Evil Eye Pictures**, San Francisco, CA, USA. *"Australia.*" VFX Supervisor, Dan Rosen; VFX Producer, John Jack.

VFX Production Coordinator

Lead Sequence Production Coordinator primarily responsible for shot tracking and digital asset management of 120 visual effects shots and CG assets.
Tracked all shot assignments and assets; contributed to scheduling strategy; documented client approval process.

Coordinated the daily activity of artists at various stages of pipeline making sure they were inline with the schedule and communicated changes in priorities.
Updated database; took and sent out review notes; kept accurate shot lists and progress; tracked all digital file exchange deliveries with client; arranged and prioritized deliveries with Editorial and reported daily progress to Producer.

2007-2008 **The Orphanage**, San Francisco, CA, USA. *"The Spirit*" Senior VFX Supervisor, Stu Maschwitz; Senior VFX Producer, Nancy St. John.

Digital Production Coordinator

Production team successfully completed post-production for 1800+ visual effects shots for Oddlot Entertainment distributed among 10 vendors globally.
Tracked 850+ shots between 4 international vendors successfully toward scheduled delivery dates to client.

Scheduled and set-up all low-res Cinesync reviews with vendors; reviews DI color grading and hi-res reviews; took and sent out notes; updated show's Filemaker database; and coordinated all other production meetings as required..
Planned and coordinated daily review of vendor submissions with Editorial and made sure Editorial cut was inline with client

- Primary conduit between data wranglers and other studio support systems.
- Assisted VFX Supervisor with travel arrangements and itineraries.
- · Supervised Production Assistant's duties and responsibilities.
- Onset Production Assistant for VFX element pick-up shoots.
- 2007-2007 University of Michigan, eLearning, Ann Arbor, MI, USA.

Assistant Editor and Camera Operator

- · Set-up studio and filming equipment and shot over 200 hours of lectures.
- · Digitized captured video and edited into distance learning courses.
- Generated metadata for table of contents and uploaded interactive lectures to website.
- · Coordinated organization and maintenance of digital assets and database.

2006-2007 Bridges Media Group, Chicago, IL, USA.

Production Assistant

• Assisted writing creative briefs; composed expense reports; purchased supplies; researched new studio equipment purchases/rentals; updated production calendars; coordinated travel arrangements and time sensitive deliveries.

• Onset Production Assistant for commercial shoots; helped set up green screen sets and filming equipment.

EDUCATION			
2009-	University of California Berkeley Extension , Berkeley, CA, USA. MBA Foundation Certificate		
2001-2006	University of Michigan , Ann Arbor, MI, USA. BA double major in Political Science; Brain, Behavior and Cognitive Sciences; and minor in Philosophy.		
2004-2004	Boston University International Programs , Madrid, Spain. Internship and Study Abroad Program.		
SKILLS			
	 Languages: fluent in Spanish and basic understanding of French and Italian. Operating Systems: proficient in Mac, Linux, & Windows based systems. Microsoft Applications: Word, Excel, Outlook, Power Point, & Project. Databases: proficient in Shot Gun, File Maker Pro & other proprietary software. Conferencing Software: CinesyncPro, Meeting Maker, & Skype. Editing Software: moderate proficiency in Final Cut Pro, Frame Cycler, & Avid. Other Software: basic knowledge of Photoshop, After Effects, Shake, & Maya. Expertise with various FTP software clients. 		
PERSONAL DETAILS			
Date of Birth	5 June 1983		
Nationality	United States of America		
Gender	Male		
Mark Statua	Not under contract, available 1, July 2010		

Gender	Male
Work Status	Not under contract, available 1 July 2010
Interests	Photography, music, traveling and learning different cultures, literature, visiting
	museums, swimming, playing soccer, and tennis.