Todd Noel

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Production Painter, Scenic Lead, Art Department

(Specialties include: Hero Sets, Permanent Installs, Concept Design, Models, Character-Creature work, and Mock-ups)

Qualifications

Sixteen years as, Scenic, Lead, and Department Manager.

Experience dealing with budgets and bids

Ability to visualize and draw, to develop visual elements for production.

Past work includes: Department Manager, Project manager Lead man, Creature/ Model painter, Lead Scenic and Sculptor.

Experience on over 3500 projects, including, commercials, music videos, features, private and corporate clients as solo, and team art dept. personnel.

Have overseen the development and production of custom props, murals, backdrops, sets, miniatures, Trade show/ Theme park / Casino elements, masks, and costumes.

Knowledge of industry and experienced with client relations.

Have a working relationship with many Set Shops and EFX companies.

Able to research, and develop, proper techniques; and oversee completion of <u>multiple</u> projects.

Desire to learn and teach; Access to vast art dept. talent.

Knowledge of materials; Considered fast, fun, and crew friendly.

Education

American Animation Institute SMC Architectural Studies Maine College of Art B.F.A, Painting

Computer Knowledgeable: PhotoShop, Illustrator...

Other Focus: Photography, Sculpture, Graphic Design, Print,

Concept Illustration, and Art Therapy

Point of interest: Traveled to USSR in 1989 to study painting and was allowed inside the Kremlin to view the treasures of the Czars.

Inception 2010



Firestone



CBS Cityscape



Game Works with Neon



Work Experience (16 yrs. freelance)

New Deal Studios: Inception (2010), Model Painter, Gaiking Trailer (2010), Interior cockpit Scenic.

<u>Freddie Georges Production Group:</u> (2010) Full Scenic of 3 Trade Show Booths for Warner Bros. Video Game Presentation.

<u>The Scenic Route:</u> Golden Globes (2010), Grammy Awards (2009-2010), Bet Awards (2010), Mullin Automotive Museum, Teen Choice Awards (2010)...

<u>Merritt Productions</u>: Various Commercial Productions, Model Painter/Lead Scenic

<u>G.F. Productions</u>: <u>Hollowman</u> (Sony), EFX Model painter/on set scenic

<u>Davinci Fusion Production</u>: (San Francisco), Savage Garden at the Fillmore, (Disney), Art Director.

<u>Miramax Films</u>: <u>Curdled</u>, feature, Los Angeles unit, Art Director for all insert shots, as well as closing scene.

<u>Stargate Films</u>: Various Music videos, T.V. Movies, and Commercial Miniature EFX. Jobs include: Naughty by Nature, NBC, and Power Rangers

<u>Scenery West-Olio</u>: Atlantis Casino Bahamas, Guardian Maze and Aquarium Submersibles, Custom scenic of 10 full size props/transport vehicles to live in world's largest Salt Water tank.

<u>Technifex</u>: San Francisco Giants Robotic Mascot, Old Navy wall at Pac Bell Park

<u>Panoram Technologies</u>: Location Scenic in Trinidad, Scotland, and Great Britain for British Petroleum Corporate theater job. Location Scenic in Saudi Arabia 9/11/2001 for SGI, Aramco Hive project.

I.L.M Los Angeles: Lead Scenic, Various Commercial productions

<u>Jet Sets</u>: <u>Scenic Department Manager</u>, Music Videos and Commercials, Jobs include: Jack in the Box, Jeep, Denny's, J.C. Penny, Sierra Mist, Power Aide, Rubbermaid, Apple, Aflac, Toyota, Vogue (Covers), Vanity Fare, Disney, and many, many hundreds more...

<u>Tribal Scenery</u>: Various Music Videos, and Commercials, Jobs include: Toyota, Dodge, TLC, Madonna, Ricky Martin, Jewel, L'Oreal, Pizza Hut, Intel, Janet Jackson, Pepsi, Nike, GM, Vanity Fair, and many more.

Honda Adams Family Commercial



Atlantis Hotel & Casino



Disney



Nationwide T.Rex



Scenario: Various Music videos and Commercials

<u>Primary Scenery</u>: Music Videos, Most major Rap, Hip- Hop and Teen music groups 1999-2001

Scenic Design Works: Various Music videos and Commercials

<u>Culver Studios</u>: MTV Movie Awards Stage Set 2001, 2002. Various Trade Shows

<u>Cinnabar Set Construction & Special Effects:</u> Art Department for Commercials, Feature Film, Photo stills and Television., Lead Scenic/ Model Painter/ Model Maker

Representative clients include: Vidal Sassoon, Sprint, Honda, Dunlop, Chrysler, Adidas, Sutter Home, Mattel, U.P.N., Sega, Firestone, Carefree, Sector, CBS, Lays, Chase, Proctor & Gamble, Toyota, Snickers, Beringer

Permanent installations include: Saga Gameworks, Simpson's House (Las Vegas), Americas Most Wanted, Caesars Palace, CBS, and TBS's "Dinner and a Movie"

Godzilla VFX Miniatures: (Sony), Hero Model painter/ model maker/ breakaway unit construction. Involved in the completion of over 30 Hero models, including boats, tanks, bridges, tunnel, skyscrapers, and debris...

Gaiking Trailer



Please note that all images represent the collaborative team efforts of many talented people and companies, that I was very gratefully part of, both as artist and manager.

I in no way take full credit for work pictured.

Warner Brothers at E3 2010



Infinity



AT&T Time Machine



TLC Unpretty Music Video

