

## SHAUN CUNNINGHAM

### AUDIO ENGINEER / SOUND EDITOR

#### OBJECTIVE

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I am searching for rewarding Audio Engineering / Sound Editorial & Mixing work in the Los Angeles area post production and multi-media industry, where I can gain new skills and experiences, and continue to grow as an engineer.

#### EXPERIENCE

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##### Motion Picture Editors Guild Local 700

*Sound Editor Classification Z-2*

##### Television:

- **Survivor: Samoa** Season 19 (Dialogue Editor)  
CBS / Mak Burnett Productions
- **Flight of the Conchords** Season 1 & 2 (Foley Mixer / Sound Effects & Foley Editor)  
H.B.O. / Dakota Pictures
- **Expedition Africa: Stanley and Livingstone** (Foley Mixer / Sound Effects & Foley Editor / VO Recordist)  
History Channel / Mark Burnett Productions
- **Tracey Ullman's State of the Union** Season 1 (Sound Effects Editor)  
Showtime / Dakota Pictures
- **Extreme Makeover: Home Edition** Season 5 (Sound Effects Editor)  
ABC / Lock and Key Productions / Endemol Entertainment
- **American Idol** Season 7 & 8 (Sound Editor)  
FOX / 19 Television / Freemantle Media
- **So You Think You Can Dance** Season 3 & 5 (Sound Effects Editor)  
FOX / Dick Clark Productions
- **MTV Movie Awards** 2007 & 2008 (Sound Design)  
MTV Networks
- **MTV Video Music Awards** 2008 (Sound Design / VO Recordist)  
MTV Networks

##### Film:

- **Turistas** (ADR Editor)  
Fox Atomic / 2929 Productions
- **Dave Chappell's Block Party** (Sound Effects/ ADR Editor)  
Rogue Pictures / Bob Yari Productions
- **Tom Petty and the Heart Breakers Runnin' Down a Dream** (Sound Editor)  
Warner Bros Pictures
- **Expired** (Dialogue Editor)  
Aga Films
- **Undoing** (Dialogue/ADR Editor)  
A Space Between / Group Hug Productions
- **Unrest** (Dialogue/ADR/Foley Editor)  
After Dark Films / Asgaard Entertainment
- **West32nd** (Dialogue/ADR Editor)  
CJ Entertainment

- **Gardens of the Night** (Dialogue / ADR Editor)  
City Lights Pictures / Sobini Films

### Commercial Advertising:

- **Cub Cadet** “Pinball” (Sound Designer)
- **Cub Cadet** “Keeping up with the James’s” (Sound Effects Editor)

**2007–2009**      **Levels Audio**      **Los Angeles, CA**  
*Sound Engineer / Editor*

**2006–2007**      **Westlake Recording Studios**      **Los Angeles, CA**  
*3<sup>rd</sup> Assistant Engineer / Runner*

**2002–2005**      **Berklee College of Music**      **Boston, MA**  
*Studio Supervisor / Studio Booking Assistant*

**2002–2003**      **Mix One Studios**      **Boston, MA**  
*Assistant Engineer / Intern*

### EDUCATION

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**2000–2003**      **Berklee College of Music**      **Boston, MA**  
*Bachelor of Arts in Music Production and Engineering*

- Recipient of the Joseph Baptista Memorial Scholarship Award for accomplishments in the Music Production and Engineering Major.

### SKILLS

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#### Technical

- Sound Effects / Foley / Dialogue / ADR / Music Editorial – Sound Design
- VO /ADR / ISDN / Foley Recording
- Music Recording & Editing
- Sound Miner and Sound Effects Library Database management
- Conform and Assemble sessions from sound rolls and location records manually and using Virtual Katy software.
- Proficient on SSL, Neve, Yamaha, and Digidesign Icon consoles, and various outboard gear.
- Analogue and Digital tape recorders including: 1/4” - 2” Analogue, Sony 3348 Digital, DA88, and DAT
- Beta, Digital Beta, HDCAM SRW, HDCAM, D5, DVCPro
- Dolby Pro Logic II, Dolby-E, Dolby LtRt, and AC-3 encoding.
- Computer skills: Mac OSX and Windows XP Systems, Xytech Scheduling Software, MS Word, Excel, Filemaker Pro, and Studiosuite.

#### Personal

- Dedicated, organized and attentive to detail.
- Adaptable and fast learning.
- Strong communication skills.
- Experienced working in fast paced environments with deadlines.

### References:

Monique Reymond      Foley Artist      323-573-6037  
Josh Mosser      Audio Engineer      323-552-3103