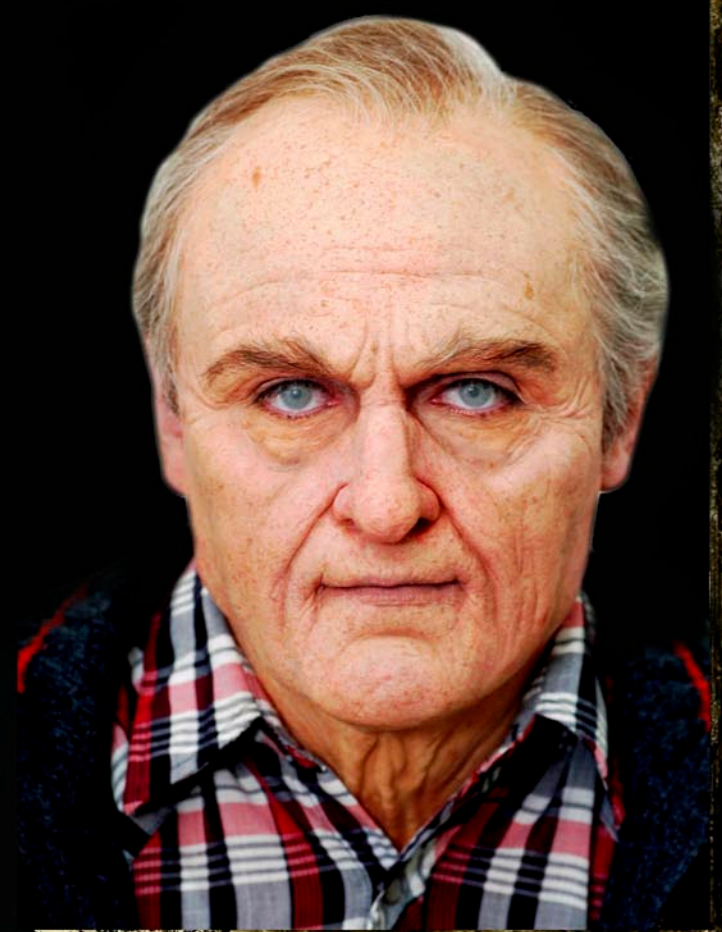




JUSTIN RALEIGH
PROFESSIONAL MAKE-UP DESIGN



Justin Raleigh

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PROFESSIONAL
MAKE-UP
DESIGN

Overview

Make-up and Special Make-up Effects Design

Justin Raleigh is an award winning special make-up effects artist with over 14 years of experience. He co-founded Quantum Creation FX, Inc in 2005, where he has been the head art director and on-set supervisor for the last 4 years. He has recently branched away to continue his love of make-up and on-set supervision. His Company, Quantum Creation FX, was the winner of the 2008 Scream Fest Awards for best special make-up effects for the film "Splinter."

Justin began his career in print in fashion then moved into film. He has been a department head and on-set supervisor for several ground breaking make-up and special make-up effects films. Recently, he developed an entirely new process for manufacturing prosthetics suits via 3-D design and computer out-putting. This process cut the manufacturing time in half and made the pre-production time allotted possible for the film "Tron: Legacy." Justin Looks to further explore and advance the field of special make-up effects and digital CGI integration and unification.

Skills

Traditional Make-up Skills: Corrective Make-up – Fashion make-up – Aging Progression – Facial hair – Bald cap – Trauma / Forensic Make-up - Airbrush make-up – Temporary tattoos and tattoo cover-up.

Prosthetics/ Creature Make-up Skills: Versed in all materials for prosthetic application including foam rubber, gelatin, and silicone. Body suit and full body prosthetic application and specialty costume application.

Management Skills: Art direction and organization of large crews – Highly organized scheduling and budgeting Coordination and supervision of multimillion dollars contracts – Liaison between digital and physical effects.

Artistic Skills: Art direction - Design for aging, creature effects, animatronics effects, and full body suits. – Complex paint design and application – Physical and Digital hybrid design, development and collaboration.

Technical Skills: Advanced sculpting – Advanced Mold making – Research and development and initial Prototyping – Design for rapid prototyping, SLA growing, and CNC output – Advanced composites and chemical development.

Computer Skills: Adobe Photoshop: compositing, design and retouching – Zbrush: digital sculpting, poly painting, cyber scan data clean-up, and maquette design for rapid prototyping – Digital continuity layout and formatting for fast and simple archiving – Microsoft Office – Autodesk Maya 2010: Fundamental knowledge.

Educational Skills: Honorary graduate of make-up artistry and prosthetic make-up design from the Joe Blasco Make-up Center. Instructed during the complete duration of time within the company, Left as senior make-up and prosthetic instructor. Contributed a 60-page chapter on Silicone Prosthetics for the New Advanced Techniques of the Professional Make-up artist Volume 2, and has been featured in several magazines and books on related topics.

Member of I.A.T.S.E. Local 706 and a member of S.A.G

Experience

Sucker Punch

2009

On-set special make-up effects department head. Project art director and build supervisor for Quantum Creation FX. 260-prosthetics make-ups were supervised for production.

Director: Zack Snyder

Production Company: Warner Bros. / Cruel & Unusual Films

Tron: Legacy

2008 - 2009

On-set special effects costume department head. Project art director, supervisor and R & D director for practical EL lighting and digital output for Quantum Creation FX. Supervised 136 Prosthetic suits with practical lighting, created in an unprecedented 5 months.

Director: Joseph Kosinski

Production Company: Disney Studios

The Last Airbender

2009

Project art director and build supervisor for specialty costumes, props and creature puppet effects for Quantum Creation FX.

Director: M. Night Shyamalan

Production Company: Paramount Pictures

G.I Joe: The Rise of the Cobra

2008

Art director and build supervisor for specialty costumes, props and specialized paint development for Quantum Creation FX

Director: Stephen Sommers

Production Company: Paramount Pictures

Star Trek

2008

Art director and build supervisor for specialty costumes and props for Quantum Creation FX

Director: J.J. Abrams

Production Company: Paramount Pictures

Watchmen (including "Under the Hood")

2007 - 2008

On-set special make-up effects department head and specialty costume supervisor. Project art director and build supervisor for Quantum Creation FX. Characters include Night Owl, Ozymandias, Rorschach, and Comedian Costume and Prosthetic muscle suit.

Director: Zack Snyder

Production Company: Warner Bros. / Cruel & Unusual Films

Splinter

2007

Art Director, creature and make-up effects supervisor for Quantum Creation FX. **Winner of the 2008 Screamfest Awards for best Special make-up effects.**

Director: Toby Wilkins

Production Company: Magnet Pictures / Indion Entertainment

The Happening

2007

Project art director and build supervisor for make-up effects, practical effects and puppet effects for Quantum Creation FX.

Director: M. Night Shyamalan

Production Company: Twentieth Century Fox Films

I am Legend

2006

Art Director, creature make-up supervisor and prosthetic make-up consultant for Quantum Creation FX.

Director: Francis Lawrence

Production Company: Warner Bros. Pictures

Experience Continued

Cabin Fever 2

2006

On-set Key special make-up effects artist. Project art director and build supervisor for virus effects, props and insert puppet effects for Quantum Creation FX.

Director: Ti West

Production Company: Lions Gate Films / Tonic Films

Boogeyman 2

2006

On-set special make-up effects department head. Project art director and build supervisor for Quantum Creation FX.

Director: Jeff Betancourt

Production Company: Mandate Pictures / Ghost House Films

Alpha Dog

2004

Prosthetics make-up effects supervisor and key application artist for actress Sharon Stone for Amalgamated Dynamics, Inc.

Director: Nick Cassavetes

Production Company: A-Mark Entertainment

Ali

2001

Key prosthetics artist and technician for actor Jon Voight as Howard Cosell. **Nominated for the best prosthetic make-up by the guild awards.**

Director: Michael Mann

Production Company: Columbia Pictures

Additional Film and Television Projects

Jarhead

Alien vs. Predator

Spiderman 2

Where the Wild Things Are

Inhabited Island

The Comebacks

Click

Southland Tales

Sands of Yore

Scooby Doo 2

Big Fish

Dreamcatcher

Passage of the Four

Artificial Intelligence

Spiderman

The Time Machine

Jurassic Park 3

Vacancy 2

Cast Away

The 6th Day

Bedazzled

Hollow Man

Nutty Professor 2

Threshold (t.v)

The Evidence (tv)

Teenage Caveman

Mermaid Chronicles

The Day the World Ended

30 Days of night
(Blood Trails)

How to Make a Monster

Hellbent

Allure

Commercial Clients

Coca Cola Corp.

EA Games

Pepsi Cola Corp.

Audi

Home Depot

Fed EX

Dryers ice Cream

BMW